

Anna Kovalenko

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A third-year Computing with Game Development student at Munster Technological University (MTU Kerry) actively seeking an internship opportunity. I have knowledge of Python, Java, C#, SQL Developer, Maya, and Unity. I am excited to apply both theoretical knowledge and practical skills to real-world challenges.

PROJECTS

- “Planify” (JavaScript, MariaDB, Azure)** September 2024 – Present
“Planify” is a web application group project that serves as a one-stop platform for managing personal and professional events. Users can register or log in to access an intuitive interface for planning and organizing events. As the database team member, my role involved creating and managing the database infrastructure, as well as developing the requirements document with user stories to guide the development process.
- Maya 3D Models (Flower and Character)** February – May 2024
Created intricate 3D models of a flower and character using Autodesk Maya. Demonstrated skills in modeling, texturing, rendering, and animating models of different types.
-The Rookies: [Character](#) and [Flower](#)
- “Big Adventure” (Unity 3D, Maya)** January – May 2024
“Big Adventure” is an action-packed, third-person game where players explore areas, collect items, and battle enemies. The game ends when the player discovers the magic flower in the final location. Developed using C# in Unity and features a 3D model created in Maya.
- GitHub: [Big Adventure](#)
- “Dance Studio Booking System” (C#, SQL Developer, .NET Framework)** September 2023 – May 2024
The system features login, account creation, booking and payment, and class scheduling. Developed using requirements engineering, database concepts, programming, and Waterfall Process Modelling.
-GitHub: [Dance Studio Booking System](#)

WORK EXPERIENCE

- | | |
|---------------------|---|
| June – August 2024 | Deli Assistant (Spar)
Moran, Mail Road, Dingle, co. Kerry |
| 18 – 22 August 2023 | Sales Assistant (The Rose of Tralee International Festival)
Tralee, co. Kerry |
| June – August 2022 | Deli Assistant (Spar)
Moran, Mail Road, Dingle, co. Kerry |

EDUCATION

- | | |
|----------------|--|
| 2022 – Present | Munster Technological University (MTU Kerry)
Course: Bachelor of Computing with Game Development |
| 2011 – 2022 | Kherson School (Ukraine) |

SKILLS

Programming Languages: C#, Java, Python

Frameworks: .NET Frameworks, Azure

Database Management: SQL Developer

Operating Systems (basics): Windows, Linux

Web Technologies (basics): HTML, CSS

Tools: GitHub, Visual Studio Code, Microsoft Visual Studio, Unity, Maya, IntelliJ IDEA, Git GUI, Trello, Docker

Soft Skills: Teamwork, Communication, Responsible, Hard-working

Languages: Ukrainian (native), Russian (native), English (Upper Intermediate)

ACTIVITIES

1. Dance Society chairperson
2. Capitan of Women's Volleyball Team MTU Kerry
3. Legacy Dublin23 Participant (Common Purpose Ireland)
4. Volunteer dance performer

ACADEMIC RESULTS

Module	Result
Algorithms and Data Structures	84%
Practical Gaming	84%
Software Engineering Project	83%
3D Animation	82%
LAN Switching and Wireless	77%
Object Oriented Programming	75%
Database Programming	72%
Games Development	72%
Routing Concepts and Protocols	70%
Requirements Engineering	55%
Software Testing	50%
GPA: 73.2%	